

AGES 5+



BASIC PLAY

Hey Grown-ups!

This playbook is a great tool to help you introduce the toy and teach your child how to use it. Follow along together to help guide your child for a rewarding play experience.

Keep in mind:

Since you know your child best, it is up to you to pick which products and resources are most appropriate for his or her level of ability. Make sure you supervise the play as needed, and don't modify the products.

Looking for more guidance for your child's play level? Please visit theautismproject.org for more information.



TOOLS

in collaboration with
THE AUTISM PROJECT

 **WARNING:**
CHOKING HAZARD-Small parts.
Not for children under 3 years.

Designed for children of a developmental age above three years.



This activity uses the TROUBLE game.
Questions? Call: 1-800-255-5516
Product and colors may vary.
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The Trouble® game is fun for children to play!



Here are the pieces for the game.

First, choose a peg color.



You can say: I choose blue today.

Put the blue peg in the blue start space.



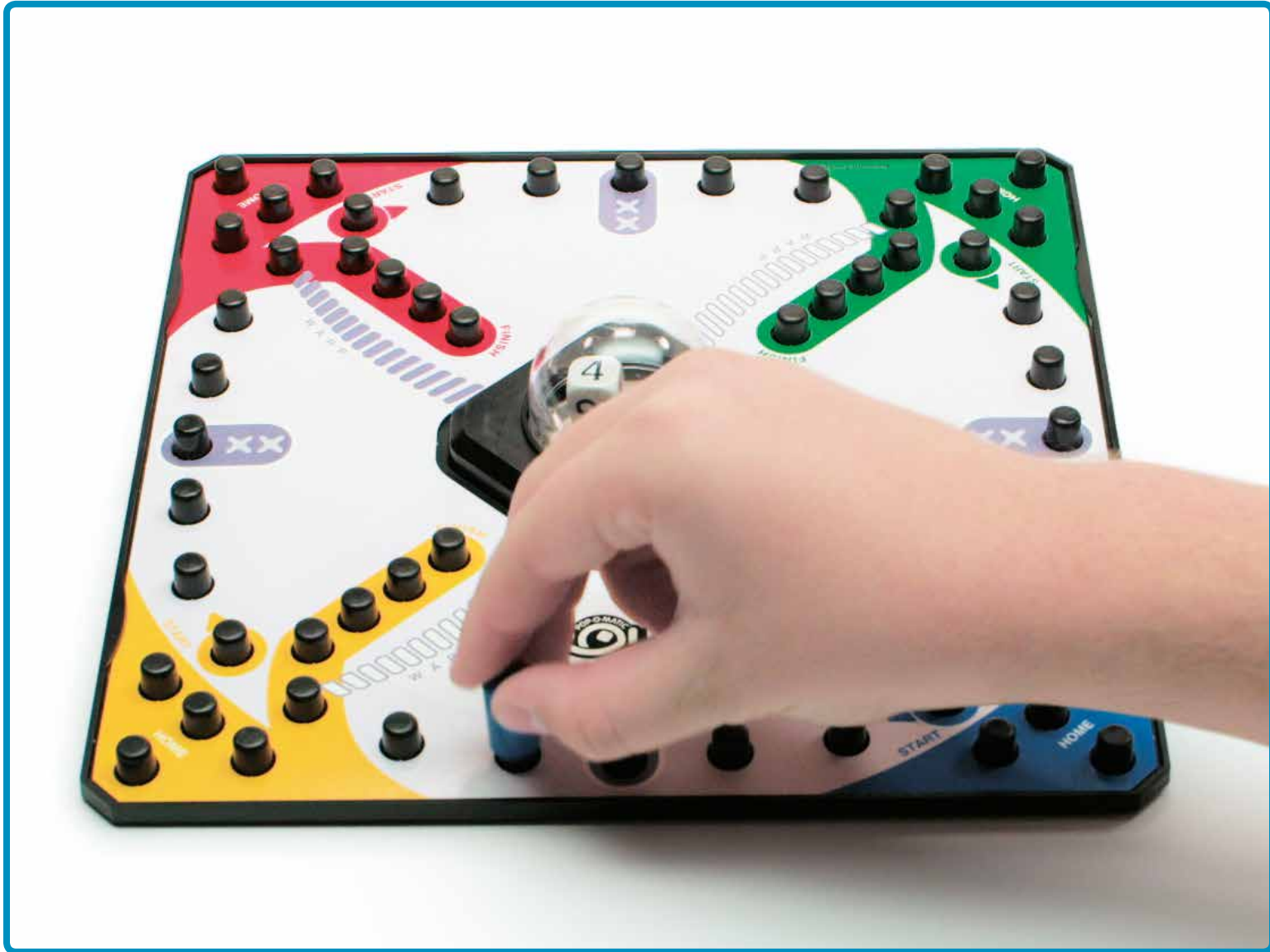
Push the POP-O-MATIC DIE.



Then, you can push it again.

You can say:

This time, I rolled a 4. I can move my peg 4 spots.



1, 2, 3, 4.

**Push the POP-O-MATIC DIE for a new number.
Move your peg around the entire game board.**



When your peg reaches the Finish Zone, you're done!



The Trouble® game is fun!

Maybe you can choose a different-colored peg next time you play!